



## BEAVERS

K – 3<sup>rd</sup> Grade

30 or 60 Minute Program

Vermont Standard	Grade Expectations	Inquiry Skills and Content
7.1	S.1	Observe artifacts and ask scientific questions about beavers.
7.13	S.30	Consider the structure and functions of the body parts of a beaver that help it to survive.
7.16	S.47	Explore how beavers change their habitat through building dams and how they survive through the winter in a lodge.

### **ACTION**

*Students will...*

1. Dress up like a beaver in a costume that resembles the parts of a beaver's body parts, fur and special features.
2. Handle beaver artifacts such as skull, pelt, chewed logs, teeth and tail.
3. View a video of beavers active in a wetland.
4. Build a life size beaver lodge as a group and climb inside.

### **ECHO COMPANION PROGRAMS**

*Consider matching this program with...*

- Body Coverings K – 3
- Creature Features K – 3
- Marsh, Bog, Swamp! K – 3
- Wetland Wonders 3 – 6

*All ECHO Teacher's Choice programs are combined with an ECHO Trek – a tool for exploring exhibits, considering questions and discussing ideas.*